

UK RIFLE SERIES

ELITE MARKSMAN CHALLENGE

Competition overview
& Rules

www.UK RIFLE SERIES.co.uk



ELITE Marksman Challenge

The ultimate endurance challenge, this is much more than just shooting, this is a test of your mind & body, skill & stamina,.....can you face and overcome the challenges ahead?

Have YOU got what it takes?

Overview:

This is a **team event**; you will require a teammate and together you will work to optimise each other's accuracy and scores. The competition involves all aspects of shooting, including accuracy and precision, position building from natural obstacles, shot strategy, range finding and teamwork. Max Cal .416 The competition involves a reasonable element of physical activity, including walking over uneven ground therefore a good level of fitness is required. The physical distances involved are not great but do involve challenging terrain and multi-positioning.

General Information

All specifics of the course of fire and scoring will be given in a full briefing on the evening before the competition. This evening briefing will allow for any questions to be asked and for the teams to prepare a strategic approach for the following day. No further details will be given on the day of the competition, so teams must record and fully understand the course of fire and scoring for each stage from the Friday night briefing. Any failure to follow the Coff will result in a DQ from that stage.

Shot count: max 100 rounds per team (each team will decide how many shots each individual will take at the stage, so bring sufficient rounds to cover any eventuality) A more accurate max round count will be given at the Friday briefing, along with the maximum score that can potentially be achieved. It is down to your team to build your strategy to maximise shots, what number of rounds are shot and by whom, at each stage to achieve your maximum score.

Distances: 200 -1000 -*1500m

Majority of stages will be sub 1000m or include a sub 1000m target, but the further you can go the higher you will score.

As part of your team's strategy to utilise the round count to maximum effect, you can decide what the best approach is...one Long range gun and a short range rifle? 2 big calibres? Or just go for maximum accuracy 1000m and in.... the choice is yours!



Stages: 6+

There will be a minimum of 6 stages, full details to be briefed on the Friday evening.

Kit list:

You may bring any equipment you like, but **EVERYTHING** must be carried into position on every stage in one go and carried out by yourself and your team-mate. Please note: your start point and end point will not be the same location, so please do not ditch kit at the start.... plan ahead....!

Recommended: **NOTE PAD – is a must!** Or not if you have an amazing memory...

Range finders: will be allowed to be used on certain / most stages. The brief will tell you when they cannot be used, no reminders will be given on the stage, if you use them when you are not permitted then that will be a No-Score stage.

Binoculars and Spotting scopes: allowed on all stages but must be carried in and out in one go.

Weather Appropriate Clothing: you will be out all day and need to carry food and refreshments with you.

Competition Itinerary

Friday Evening

16:00hrs to 19:00hrs @ Longtown Club House
Range access for zeroing at 100 &/or 200 yards.
19:00hrs Supper provided

19:30hrs Registration and Full Briefing:

A full briefing of the stages, CofF, round count and route plan. You will be able to ask questions throughout the evening and briefing session. This is compulsory attendance; no information will be provided after this point.

Saturday

07:00hrs Meeting Point
08.00hrs Start
17:00hrs Estimated finish
19:00hrs @ Longtown Club House
Debrief, Food & Refreshments will be provided as part of your entry fee
20:30hrs Results & Trophy presentation

Free Camping / Camper van pitches available – limited places, please book ahead

For more information please visit the website

or